**Handson-1**

using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading;

using System.Threading.Tasks;

namespace AsyncHandson

{

class Program

{

public static async Task first()

{

await Task.Run(() =>

{

string value = second();

Console.WriteLine(value);

});

}

public static string second()

{

Console.WriteLine("Waiting to return");

Thread.Sleep(7000);

return "Second";

}

static void Main(string[] args)

{

first();

Console.ReadKey();

}

}

}

